Media Gateway Controller - open architecture

M.Sc. Pauli Maki-Pollari

Pauli.Maki-Pollari@ericsson.com

IP Solutions, Ericsson Finland

Main topics

- Why telecom and datacom converge
- From monolithic to a decomposed architecture
- SS7 stack, what is signalling
- Bearer and call control separation
- Gateway concept
- Standardisation: IETF, MSF
- What is the Media Gateway Controller we develop
- Implementation strategy in our current project
- What is the competence that we need?

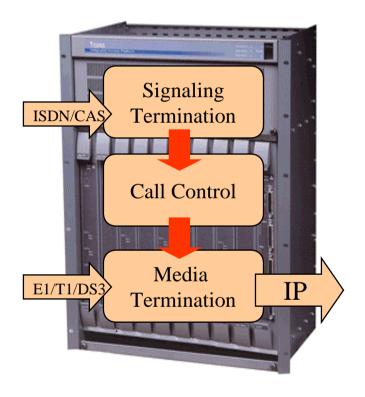
Why telecom and datacom converge

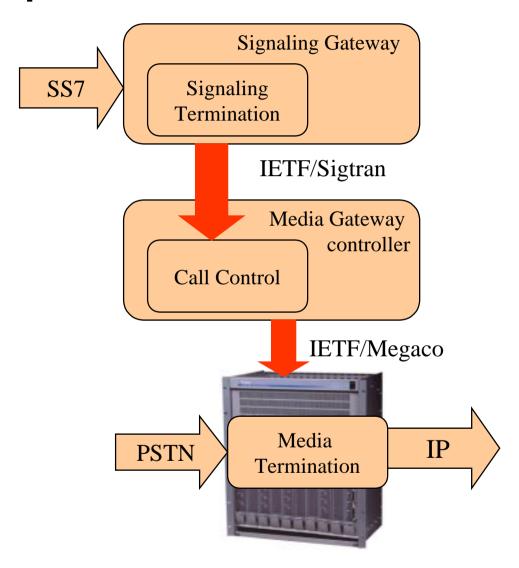
- Price erosion
- Explosive need of new capacity in the network
- Need of better connectivity between the different networks
- New features are needed
- Datacom vendors like Cisco want to enter to classical telecom market with new solutions
- Telecom Ericsson, Nortel, Lucent want to be players also in datacom or at least in the area where they meet
- New technology is being introduced to telecom that was first introduced in the datacom side
 - Anything (network signalling and media) on IP
 - Decomposed architecture (compare with mainframes/PC industry)
 - New faster moving standardisation foras originating from the IP side

Evolution of Access Equipment

Tomorrow

Today





Some of the key assets of telecom vendors in the converged telecom/datacom arena

- Experience in build realtime, extremely fault tolerant and responsive systems
- Call and session control for voice
- Experience of telecom applications

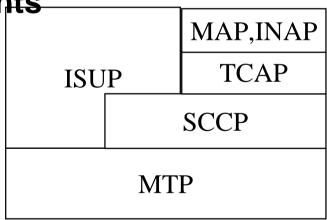
Experience of signalling

- Signalling between a local exchange and a telephone when there is an incoming call (UNI signalling)
- Signalling between a transit exchange and an IN node for routing a 800 call (database lookups)
- Signalling between a mobile exhange and a Home Location Register when a mobile node moves from one area to another (database modification)
- Signalling between two exchanges for setting up a call route between them (NNI signalling)
- No signalling = no real-time data transfer!

What is SS7?

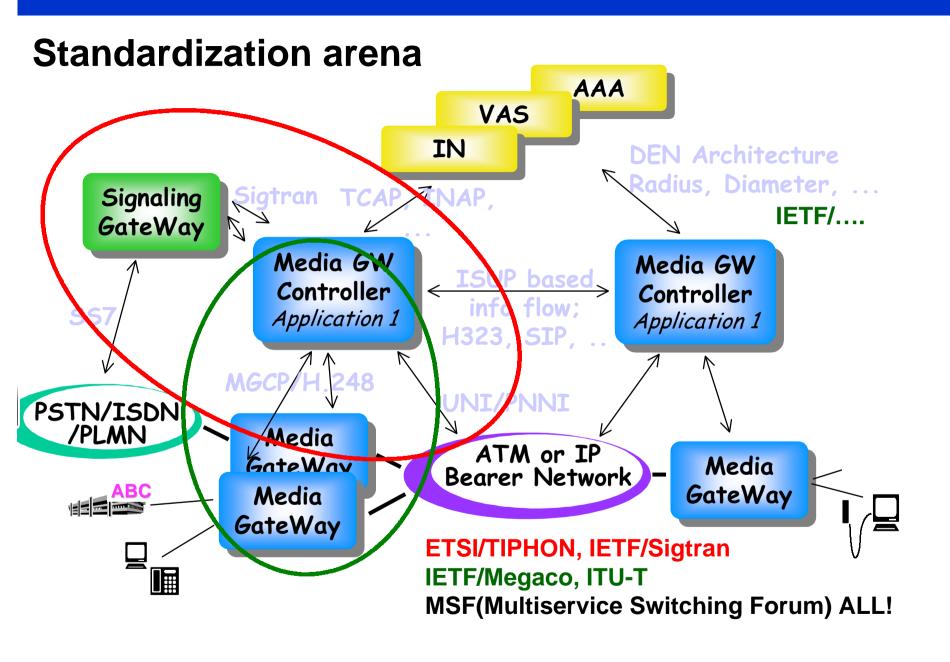
- Signalling System No. 7 The standard way for transport of signalling information in today's circuit switched networks
- Division into User Parts (e.g. ISUP) for calloriented information and Application Parts (e.g. MAP) for non-call-oriented information

National variants



Network to Network signalling (NNI)

- <u>Call control</u> is exchange of application level information, such as a setup message for routing a telephone call from one user's terminal to another. Typical information for call control is the address of the receiver (e.g. telephone number)
- Bearer control is the exchange of network level information, such as establishing a connection for transport of data between two nodes. Typical information for bearer control is properties (e.g. Quality of Service parameters) of the connection
- <u>Device control</u> is the exchange of information between a controller node and traffic node.
 Typical information for device control is "please connect interface A to interface Z for a telephone call"



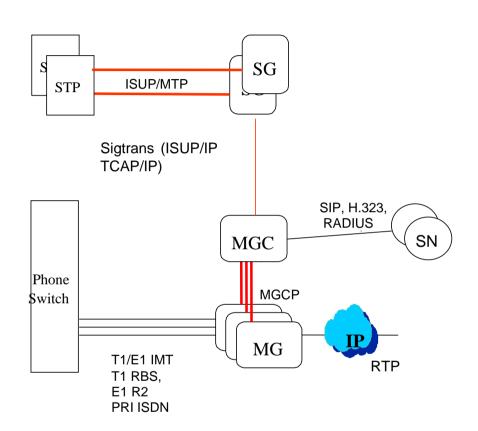
The new MGC/MG architecture

- The architecture is standardised by the Multiservice Switch vendor Forum (MSF)
- The aim is to create a generic, well-specified protocol for use between any MGC and any MG
- Candidates are:
 - MGCP (and Megacop) as standardised by IETF Megaco
 - H.GCP as standardised by ITU-T SG.16

Current status:

- MGCP is becoming a de facto standard, with a lot of vendors already supporting it
- Megacop is perceived as very complex while it is designed to solve all problems of the world for many different networks...

ASE: ONG Architecture - Packet-based, Multi-Service ccess Network



- Phone Switch / SS7 Signaling Nodes (STP)
- 2. Signaling Gateway (SG)
 - MTP Termination
- Media Gateway Controller (MGC)
 - Signaling (ISUP, PRI, CAS)
 - Call Control
 - MGCP (device control)
 - SIP (Inter MGC)
- 4. Media Gateway (MG)
 - Media Conversion
 - IP Cross Connect
- 5. Service Nodes (SN)
 - SIP Server/Client
 - Policy Server
 - AAA Server
 - H.323 Gatekeeper
 - VPN Service Manager
 - CDR Collector/ Biling
 - VPSM

The two major features:

- SS7 connectivity for the media gateway (TIGRIS)
- PSTN Voice over IP gateway

CASE: Media Gateway Controller (MGC)



The Media Gateway Controller handles call control and instructs Media Gateways using MGCP or H.248 protocol.

- Based on Open Platform
 - Sun Microsystem's platform
 - Up to 4 Ultra-SPARC II 300
 Mhz with 256M RAM (2GB max)
- Fault Tolerant Architecture
 - Hardware utilizesSUNft1800
- Software
 - ISUP Handling (International and National ISUP variants)
 - Call Control
 - Device Control
 - Charging/Billing
 - SIP and H.323 client

Signalling protocols for Voice over IP

H.323

- A family of protocols (H.225, H.245, RAS, H.450.x used for signalling)
- Standardised by ITU-T SG.16 and ETSI Tiphon
- Philosophy: Redesign the telephony network on IP

SS7 over IP

- Philosophy: Connect incumbent network nodes with an IP bearer
- Standardised by ITU-T SG.11 and IETF Sigtran

SIP

- Native TCP/IP protocol, designed for any type of multimedia (e.g. VoIP) sessions
- Standardised by IETF Mmusic

CASE: What competence we expect in design

- C++ (required)
- Experience of some open source C++ component libraries,
 e.g. ace
- Object oriented design
- Experience of real time systems
- Understanding of IETF
- Knowledge of SIP, H323, ISUP, Radius
- ASN.1, SNMPv3,
- Knowledge of using parsers, lex, yacc...
- English!

CASE: Some statements of my own

- There are people working in, Madrid, Karstadt, Jorvas, Santa Barbara in this project
- Only in English Even between finns (the mails may get forwarded to our foreign friends
- Interesting ways of working 10 hours time difference between Jorvas and Santa-Barbara
- If you want to travel, you definitely can, just pick up a suitable task
- Very tempting work, great to be in setting the new solutions that will eventually replace PSTN

Referrences

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The SIP home page
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Network gateway
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