

Questionnaire results

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| 1. UMTS will be a success from business point of view | ① ② ③ ④ ⑤ |
| 2. Streaming video will be one of the key applications | ① ② ③ ④ ⑤ |
| 3. <u>Voice service will be free of charge (except monthly fee)</u> | ① ② ③ ④ ⑤ |
| 4. All information will be transmitted over IP | ① ② ③ ④ ⑤ |
| 5. Only one network operator per country will succeed | ① ② ③ ④ ⑤ |
| 6. <u>SMS will be replaced by a "real" e-mail service</u> | ① ② ③ ④ ⑤ |
| 7. The quality of voice will be essentially better than that of GSM | ① ② ③ ④ ⑤ |
| 8. There are at least 3 different customer groups with differing services | ① ② ③ ④ ⑤ |
| 9. <u>Majority of customer will understand what 50 kpbs means</u> | ① ② ③ ④ ⑤ |
| 10. Majority of customer will understand what 20 ms delay variation means | ① ② ③ ④ ⑤ |
| 11. Mobile terminals will have a built-in camera | ① ② ③ ④ ⑤ |
| 12. <u>Popular games, like quake, will be played via mobile terminals</u> | ① ② ③ ④ ⑤ |
| 13. The network will be based on GSM evolution rather than UMTS | ① ② ③ ④ ⑤ |
| 14. Mobile terminals and PDAs (e.g. Palm pilot) will be merged into one device | ① ② ③ ④ ⑤ |
| 15. <u>One customer may have several mobile terminals for different uses</u> | ① ② ③ ④ ⑤ |

⑤ high similarity of answers

- streaming video will not be key application (I totally agree with this opinion)
- at least 3 different customer groups (perhaps)
- 20 ms delay variation is not comprehensible (I totally agree)
- mobile terminals and PDAs will merge (I am tend to disagree)

③ some variability in the opinions (I basically have similar opinion about these issues)

① ② ③ ④ no clear common opinion

- all 5 topics indeed appear unclear, my personal view
 - 3: in the long run yes, but perhaps not within 5 years
 - 6: perhaps not (within 5 years period)
 - 9: probably not
 - 11: some terminals yes, but not majority
 - 12: games yes, but they must be strongly modified versions